COURSE DESCRIPTION
A survey of various techniques for sound design for visual media, such as film and television. Sound effects, Foley, voice-overs, automated dialogue replacement, and advanced production techniques are examined with practical assignments and class exercises. Special attention is given to mixing and mastering digital audio tracks on Digital Audio Workstations and builds on the knowledge and skills acquired in prerequisite courses.
STUDENT LEARNING OUTCOMES

Upon completion of this course, the student will:
1. Create quality vocal, ambient, and Foley recordings
2. Produce quality audio mixes for visual media projects
3. Demonstrate proper application of filters and plug-ins to create and shape sound effects for use in visual media projects.

COURSE TEXTS


COURSE METHODOLOGY

1. Lecture
2. Class Discussion
3. In-Class Assignments
4. Textbook Reading
5. Critical Listening Labs
6. Field Recording Labs
7. Editing Labs
8. Quizzes
9. Audio Projects
10. Final Exam

COURSE EVALUATIONS

• Students are required to attend each class and give 100% participation in all labs.
• Students are required to complete in-class assignments.
• Students are required to complete assigned projects.
• Students are required to complete weekly assigned readings.
• Students will be quizzed over the required readings.
• Students are required to complete a Final Project.
• Students are required to take a Final Exam.

Final Project:

• Students will recreate all of the audio for a Video Game trailer or Movie trailer, including dialogue, ambience, sound effects, Foley, and music, resulting in at least 24 tracks of recorded audio.
COURSE GRADING
Grades will be determined by the following method:

<table>
<thead>
<tr>
<th>Grades</th>
<th>Percentage</th>
<th>A</th>
<th>93-100%</th>
<th>C</th>
<th>73-76%</th>
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<tbody>
<tr>
<td>Assignments</td>
<td>40%</td>
<td>A-</td>
<td>90-92%</td>
<td>C-</td>
<td>70-72%</td>
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<tr>
<td>Quizzes</td>
<td>20%</td>
<td>B+</td>
<td>87-89%</td>
<td>D+</td>
<td>67-69%</td>
</tr>
<tr>
<td>Final Project</td>
<td>20%</td>
<td>B</td>
<td>83-86%</td>
<td>D</td>
<td>63-66%</td>
</tr>
<tr>
<td>Final Exam</td>
<td>20%</td>
<td>B-</td>
<td>80-82%</td>
<td>D-</td>
<td>60-62%</td>
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<tr>
<td>Total</td>
<td>100%</td>
<td>C+</td>
<td>77-79%</td>
<td>F</td>
<td>Below 60%</td>
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COURSE POLICIES

Examination Policy
This course has four project-based assessments. ALL students will be expected to turn in all projects on the assigned due date. Late work will not be accepted in this course.

Assignment Policy
All course assignments should be completed with due consideration for the professional work expected of students of this university. Work should be neat and organized. Students should proofread their work prior to turning it in to the instructor so that errors may be corrected. It is also advisable for students to maintain a copy of their work before sending it in.

Late Work: Late work will not be accepted in this course. Only in cases of documented sickness or family emergency will this be reconsidered. Students will need to contact the professor if an issue does arise.

Extra Credit Work: No extra credit work is offered in this course. The scores from designated assignments determine a student’s grade.

Electronic Devices: The instructor reserves the right to lay out set guidelines for the use of all electronic devices in class (phones, laptops, calculators, etc.)

SAGU ACADEMIC POLICIES

For specific academic policies pertaining to your courses please click on the SAGU Academic Policies button inside Blackboard.

PROFESSOR CONTACT

My office is located in the Hagee Communication Center room 2023. I am available to meet with you during office hours by appointment. Be sure to seek help immediately if you are having difficulty with this course. Please do not be hesitant to make an appointment with me. Office-972-825-4862, Cell-214-714-7081, mgoode@sagu.edu
## COURSE DESIGN

<table>
<thead>
<tr>
<th>Date</th>
<th>Reading</th>
<th>Lecture</th>
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</thead>
<tbody>
<tr>
<td>Week 1</td>
<td>LSB – Chapter 1 – What is Location Sound? LSB – Chapter 2 – Sound Basics</td>
<td>1/10 – Lecture – Syllabus 1/12 – Lecture – Course Introduction</td>
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<td>1/17 – Lecture – Location Sound 1/19 – Lab – The Value of a Well Placed Microphone</td>
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<td>Week 2</td>
<td>LSB – Chapter 3 – Microphone Basics LSB – Chapter 4 – Microphones for Location Sound</td>
<td>1/22 – a. Quiz #1 (LSB Chapters 1 &amp; 2) 1/24 – Lab – Creating Non-existent Sounds 1/26 – Lab – T-Rex and Space Gun</td>
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<td>1/29 – a. Quiz #2 (LSB Chapters 3 &amp; 4) 1/31 – Lab – Better Off Jed Dialogue 2/2 – Lab – Short Scene Filming &amp; Editing</td>
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<td>Week 3</td>
<td>LSB – Chapter 5 – Boom Techniques LSB – Chapter 6 – Lav Techniques</td>
<td>2/5 – a. Quiz #3 (LSB Chapters 5 &amp; 6) 2/7 – Lab – Better Off Jed ADR 2/9 – Winter Break</td>
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<td>2/12 – a. Quiz #4 (LSB Chapters 7 &amp; 8) 2/14 – Lab – Better Off Jed Walla 2/16 – Fall Break</td>
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<td>Week 5</td>
<td>LSB – Chapter 13 – Mixers LSB – Chapter 14 – Monitoring</td>
<td>3/5 – a. Quiz #7 (LSB Chapters 13 &amp; 14) 3/7 – Lab – Foley Examples 3/9 – Lab – Adding Foley to a Film Scene</td>
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<td>3/10 – a. Quiz #8 (LSB Chapters 15 &amp; 16) 3/12 – Lab – Ambience Editing 3/21 – Lab – Ambience Scavenger Hunt 3/23 – Lab – Adding Ambience to a Film Scene</td>
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<td>Week 6</td>
<td>LSB – Chapter 21 – That’s a Wrap</td>
<td>3/26 – a. Quiz #9 (LSB Chapters 17 &amp; 18) 3/28 – Lab – Modern Music Production 3/30 – Good Friday</td>
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<td>4/2 – a. Quiz #10 (LSB Chapters 19 &amp; 20) 4/4 – Lab – Stereo Mix 4/6 – Lab – Surround Mix</td>
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<td>4/16 – Final Project – Production - due 12/8 @ 10am 4/18 – Final Project – Production continued 4/20 – Final Production – Post-Production Mixdown</td>
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<td>Week 8</td>
<td>LSB – Chapter 17 – The Ten Location Sound Commandments LSB – Chapter 18 – Applications</td>
<td>4/24-4/27 – Final Exam (Exact date TBD)</td>
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<td>Final Production</td>
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SOUTHWESTERN ASSEMBLIES OF GOD UNIVERSITY

Audio Production & Aesthetics
MED 3373

Instructor: Matthew Goode, MDiv.

[Appropriate Assignment Title]

STUDENT DATA
Name: XXXXXXXXXXX
Email: XXXXXXXXXXXXXXXXX
Campus Address: XXXXXXXX
Semester: Fall 2017
Date: 00/00/00